

2026 MAPLE PARK FUN FEST

SATURDAY SEPTEMBER 5th

8:00am **Romp in the Park** (Fire Station)
8:00am **Men's Softball** (Civic Center Fields)
10:00am – 8:00pm **Craft Show** (Pleasant Street)
10:00am **Bags Tournament** (North Park)
10:00am – 12:00pm **KHS Tennis Car Wash**
(Fire Station)
11:00am **Food & Beer Garden** Opens (Main Street)
11:00am **Bike Parade** (Main & Summer Streets)
(Decorating begins 10:30am)
11:00am – 1:00pm **102.3 The Coyote (WYOT-FM)**
Live Broadcast (Main Street)
11:00am – 12:30pm **Sycamore Performing Arts**
Academy's Artists in Air Aerial Troupe
(Main Street)
11:30am – 1:00pm **Dave Marcus Balloon Twisting**
(Main Street)
12:00pm – 2:00pm **Face Painting** (Main Street)
12:00pm – 4:00pm **Climbing Wall** (Main Street)
12:30pm – 2:00pm **Kids Pedal Tractor Pulls**
(American Legion - Main Street)
2:00pm – 3:00pm **Dave DiNaso Traveling World**
of Reptiles (Sound Stage)
3:30pm – 5:00pm **Toilet Bowl Races**
(American Legion - Main Street)
5:15pm **Parade** (Main Street – Rain or Shine)
(Check-in begins 3:30pm E.Dekalb & E.Ashton Dr)
5:15pm – 7:00pm **Parties with Character - Rumi**
(Main Street)
6:15pm – 8:15pm **The Sociables** (Sound Stage)
9:00pm **Ryan Craig Band** (Sound Stage)



SUNDAY SEPTEMBER 6th

7:00am – 12:00pm **American Legion**
Breakfast Buffet (American Legion)
8:00am **Men's Softball** (Civic Center Fields)
8:00am – 3:00pm **Maple Park's**
Ross Dueringer Car Show (Main Street)
11:00am **Food & Beer Garden** Opens (Main Street)
11:00am – 1:00pm **Face Painting** (Main Street)
11:00am – 1:00pm **Parties with Character –**
Supergirl (Main Street)
11:30am – 2:30pm **Mobile Extreme Gaming**
(Main Street)
3:00pm – 5:00pm **The Dierkings** (Sound Stage)
5:30pm – 8:00pm **Killing Me Smalls!** (Sound Stage)
8:00pm **Raffle Winners Announced** (Sound Stage)
8:30pm **Spectacular FIREWORKS Show**
(Fire Station)
9:00pm **Wildwood Country** (Sound Stage)

FUN FREE EVENTS & ACTIVITIES FOR THE WHOLE FAMILY!

WWW.MAPLEPARKFUNFEST.COM

NO ALCOHOLIC BEVERAGES ALLOWED OUTSIDE OF BEER GARDEN - SCHEDULE SUBJECT TO CHANGE